



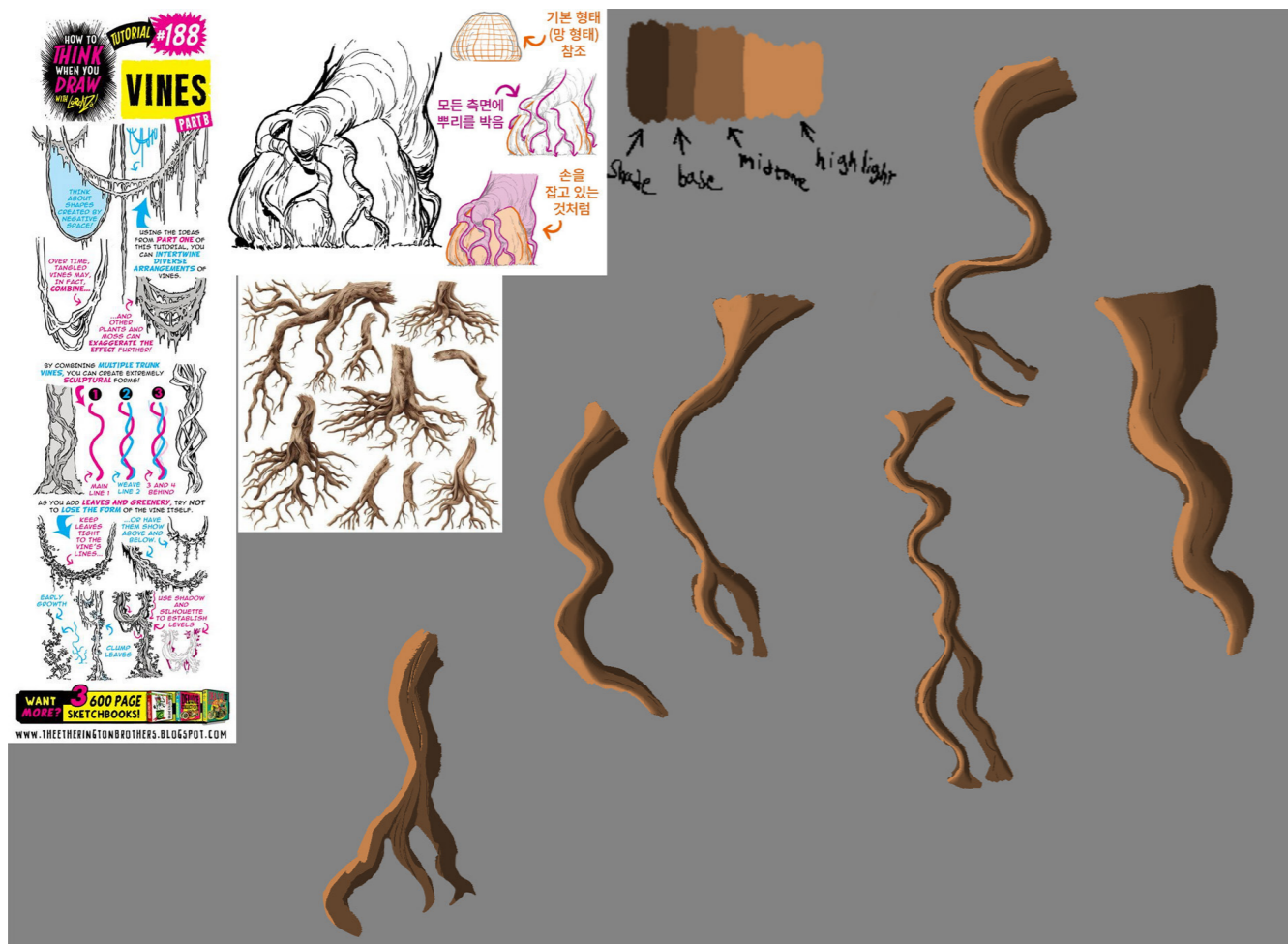
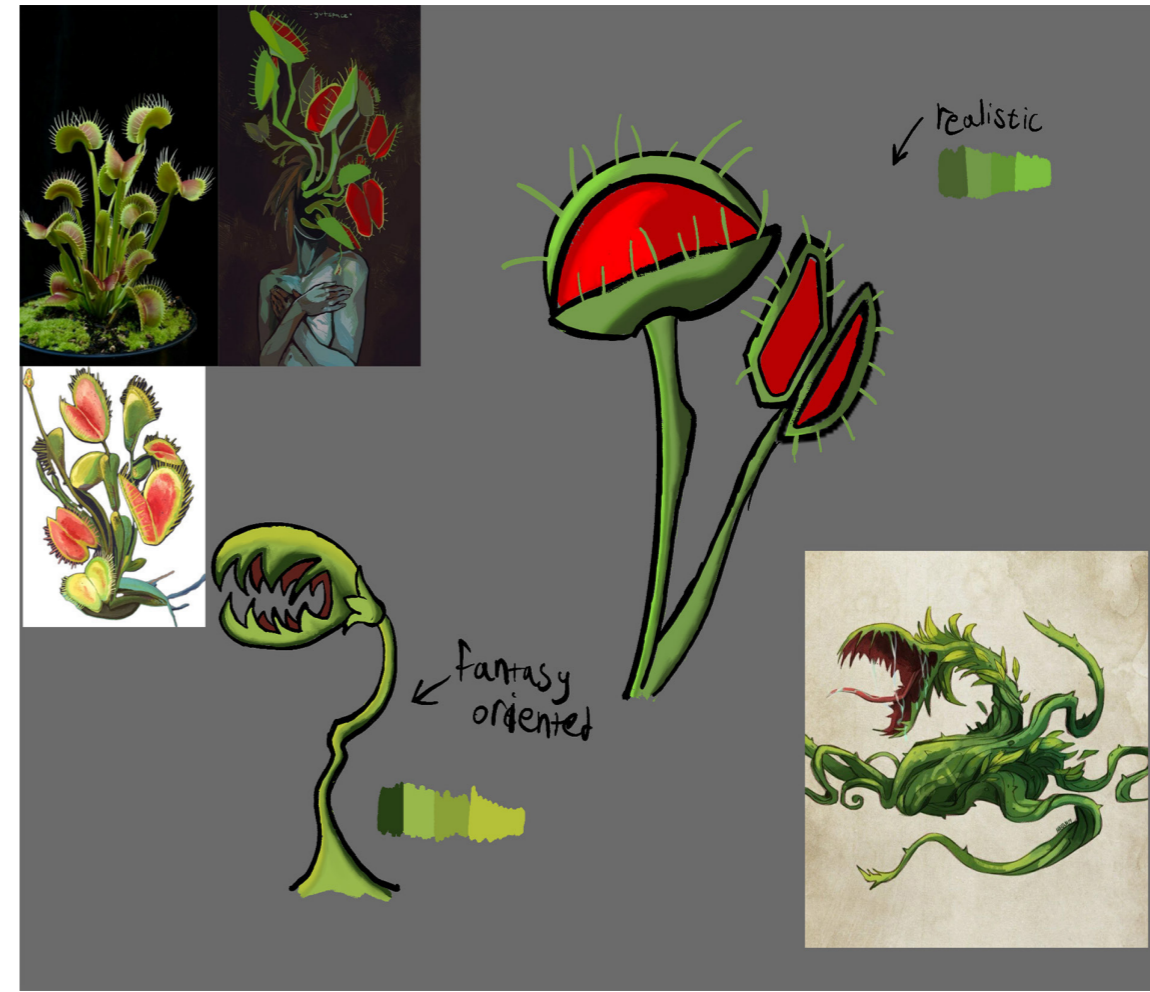
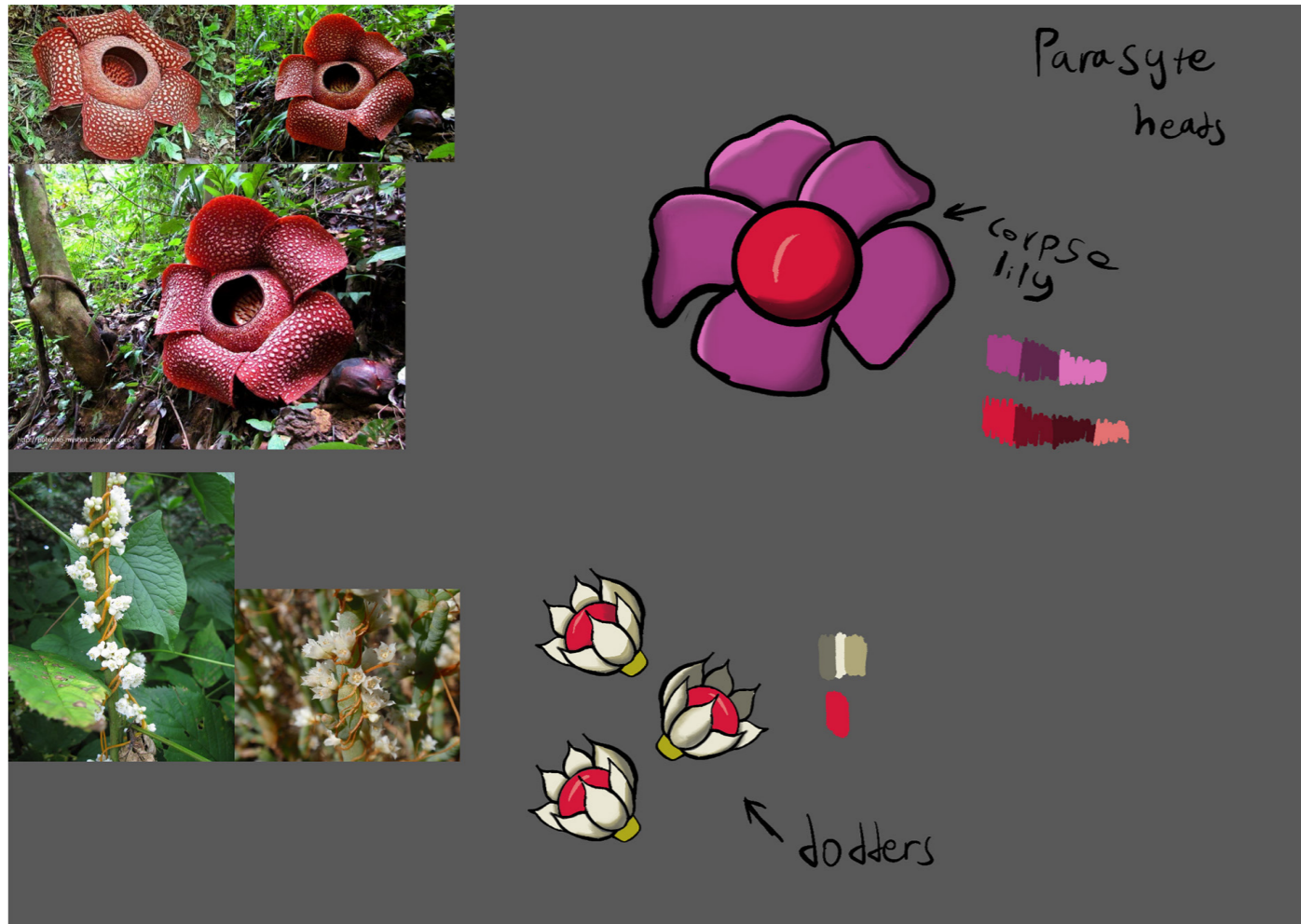
Nikos Stoilidis

Forever ambitious Always looking
for improvement



01: Negotiated Illustration (Environmental Concept Art)

My career goal is to become a concept artist, so when it was time to create my project for this brief, I requested assistance from one of my tutors who's had experience within the concept art industry. And part from that brief was to draw a scenic background for my video game world. This piece has quickly become one of my favourite works I have produced recently.

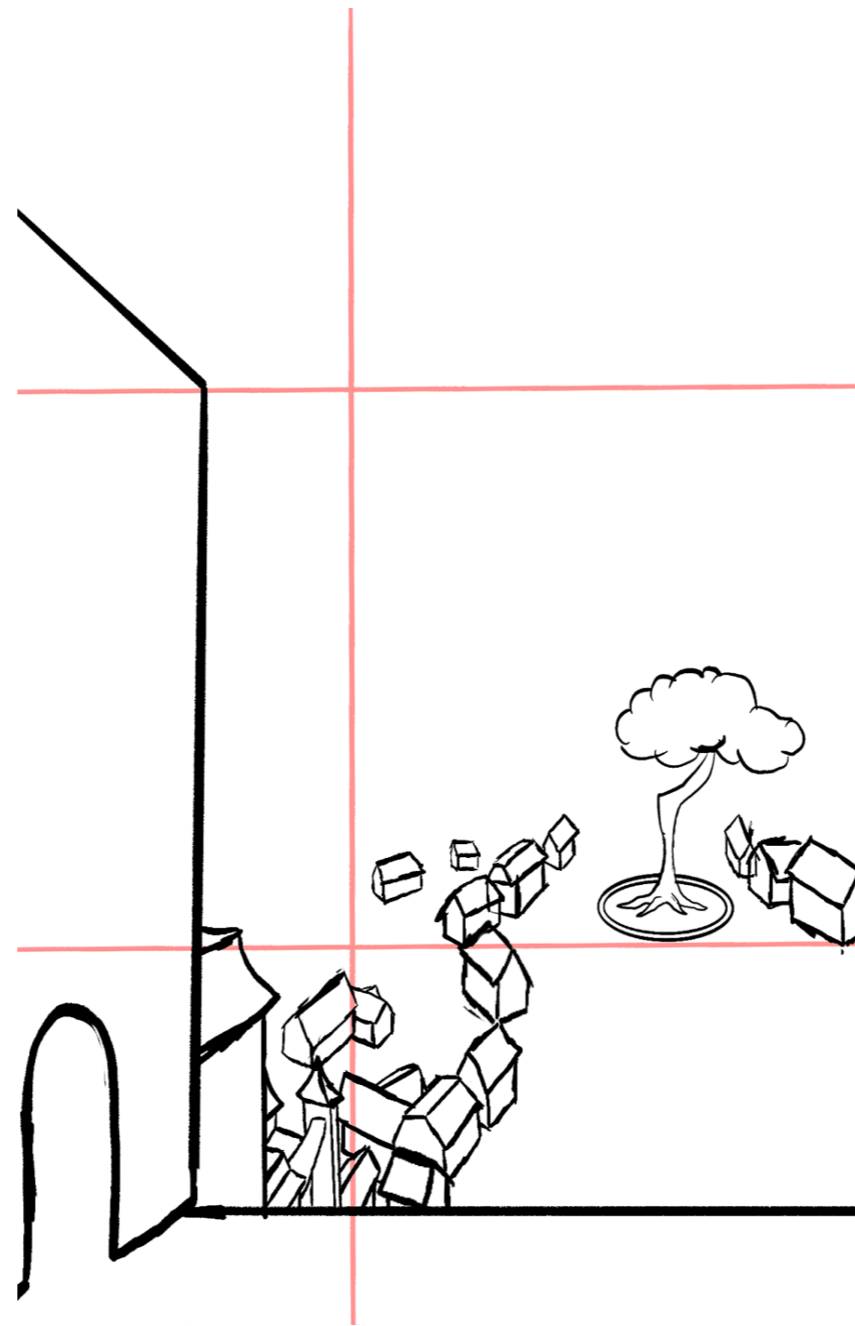
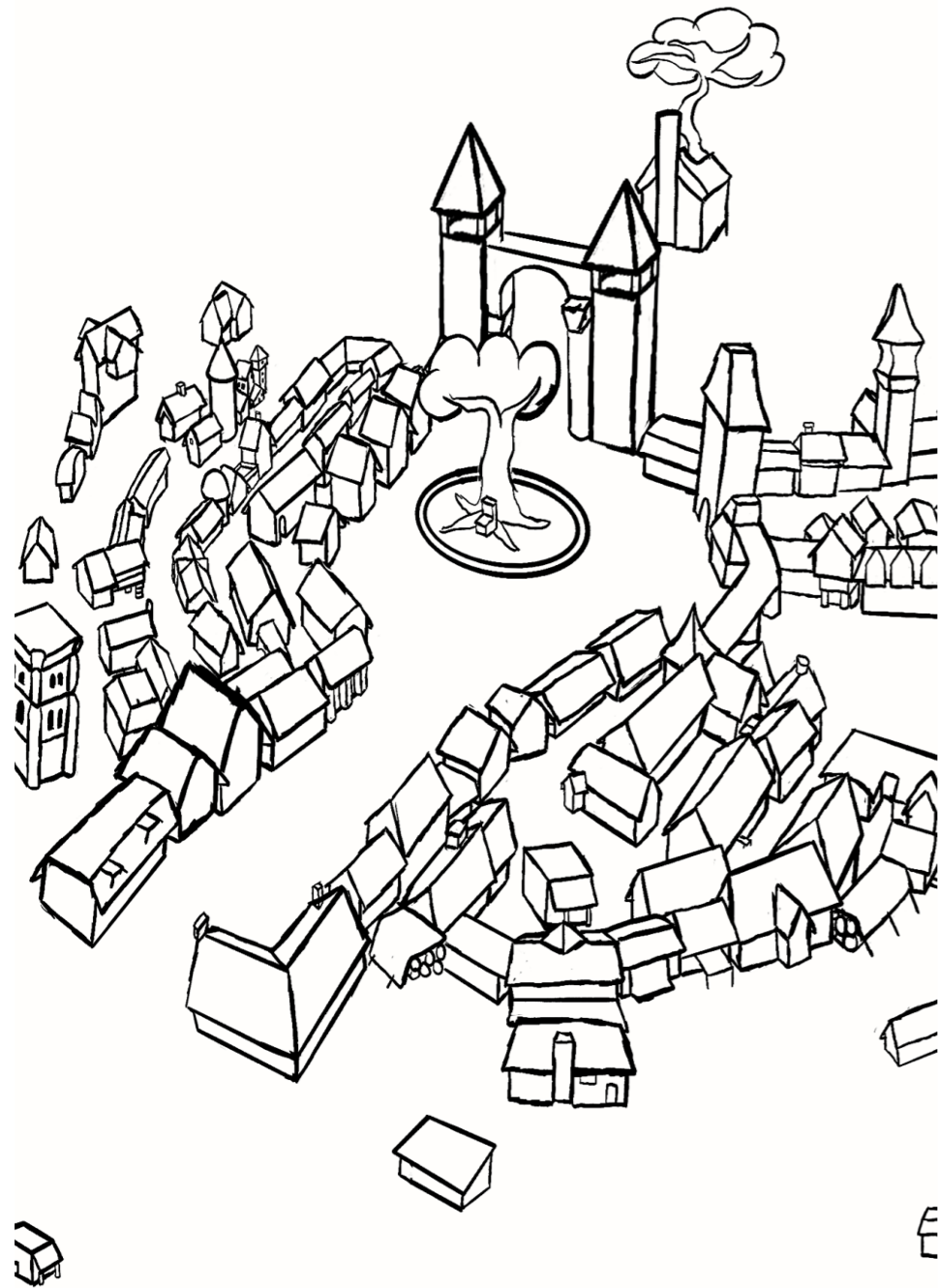


Foliage Studies

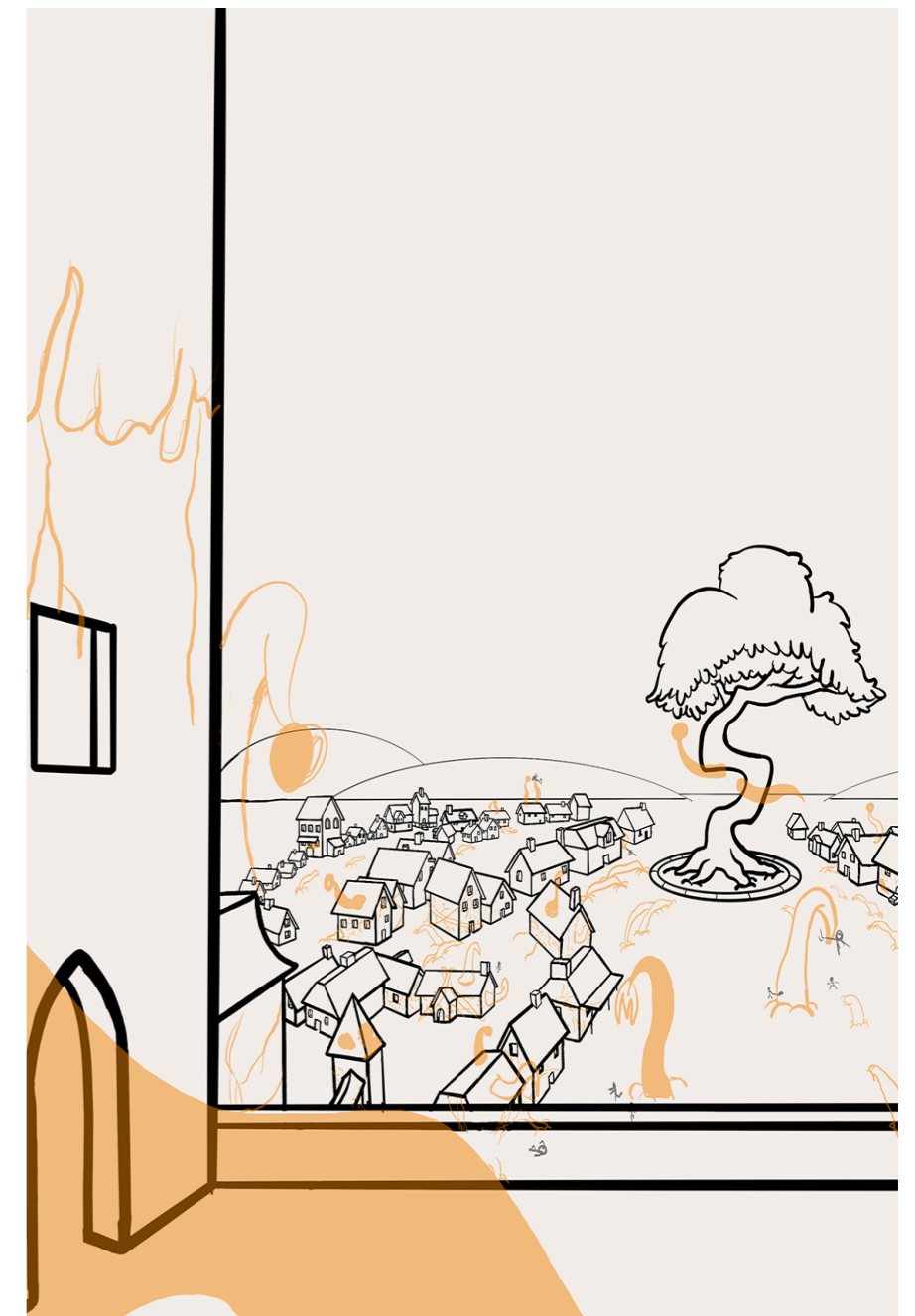
Here are some foliage studies that i did for the background illustration. Unfortunetaly, they had to be cut from the final illustration due to time discrepancies.

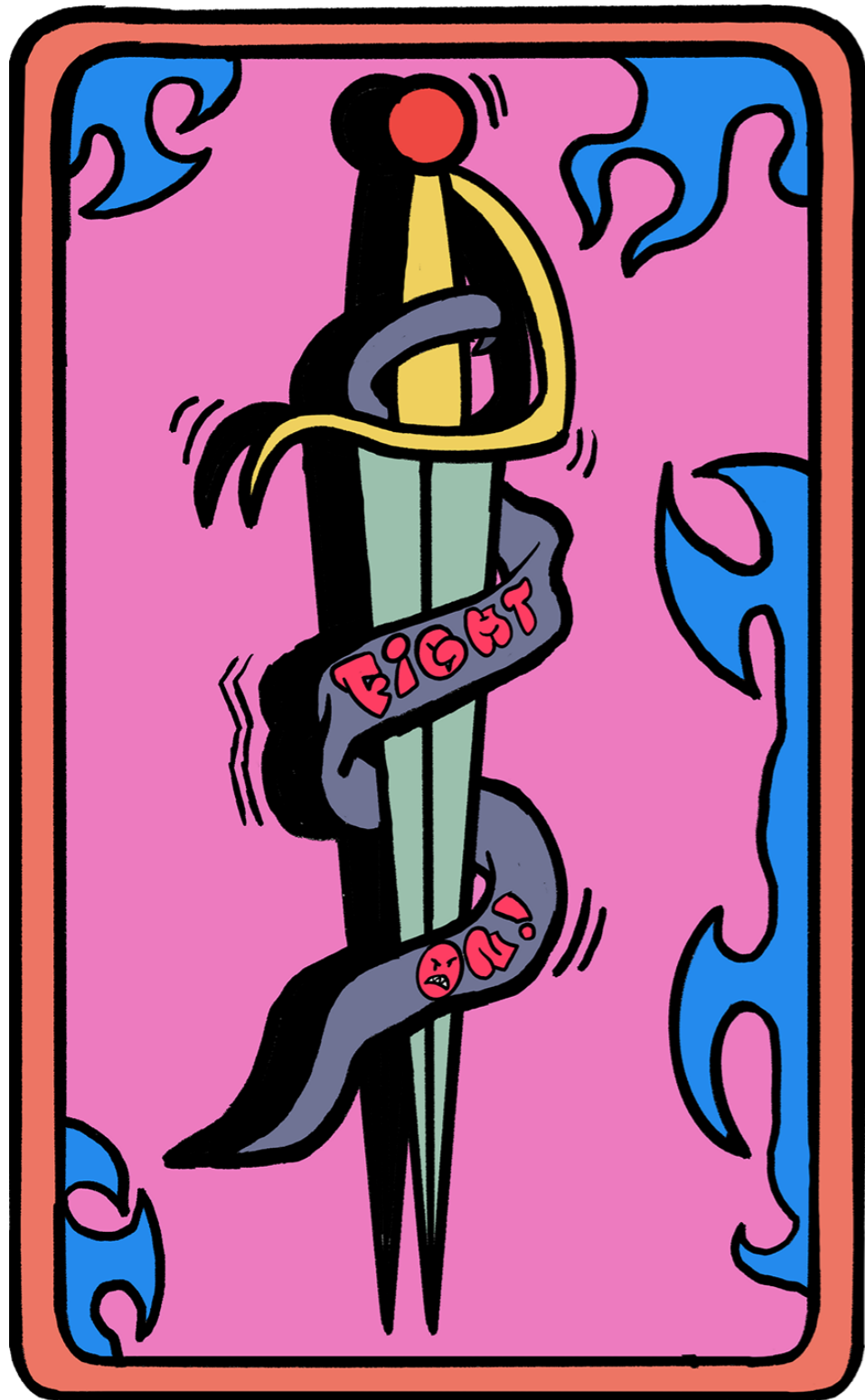


Architectural Studies



From concept to reality



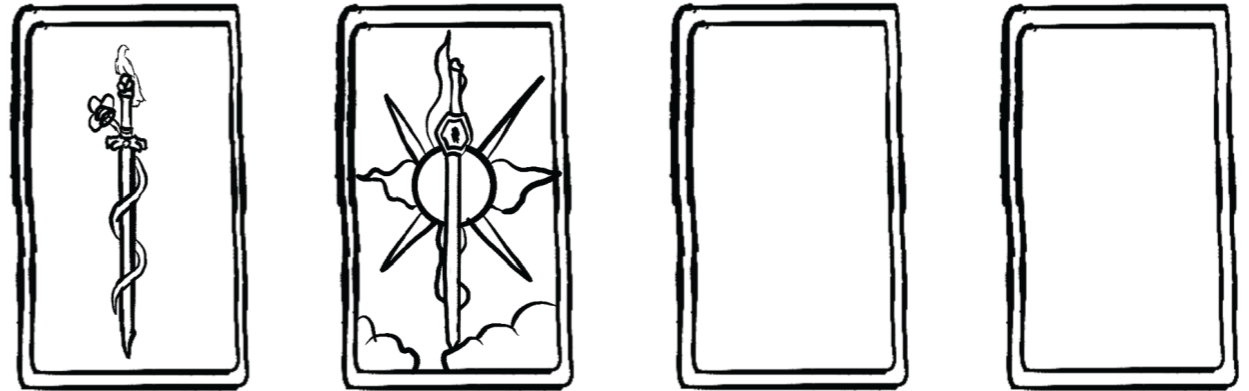
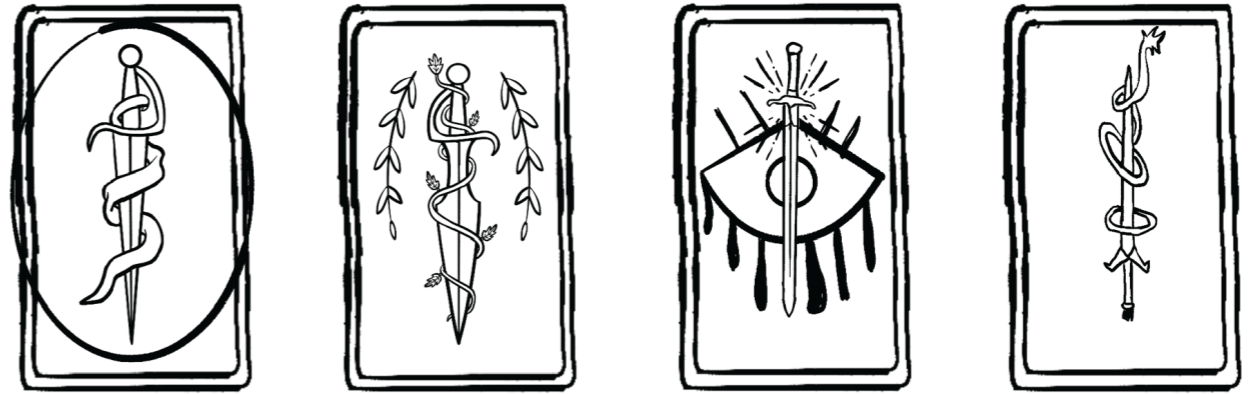
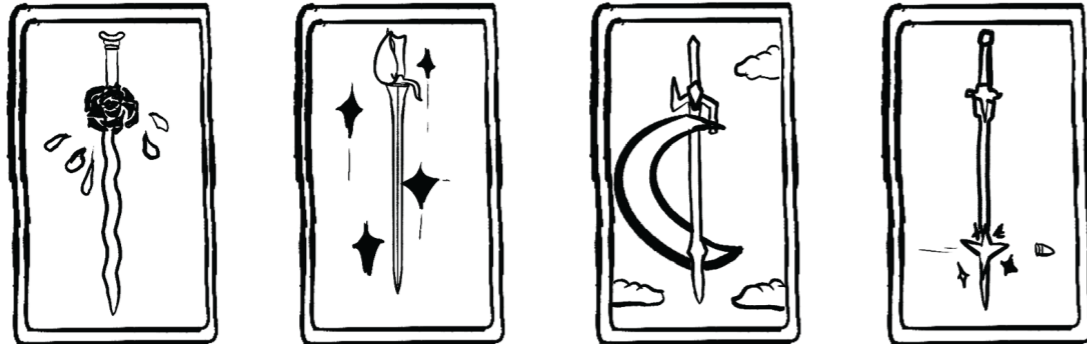
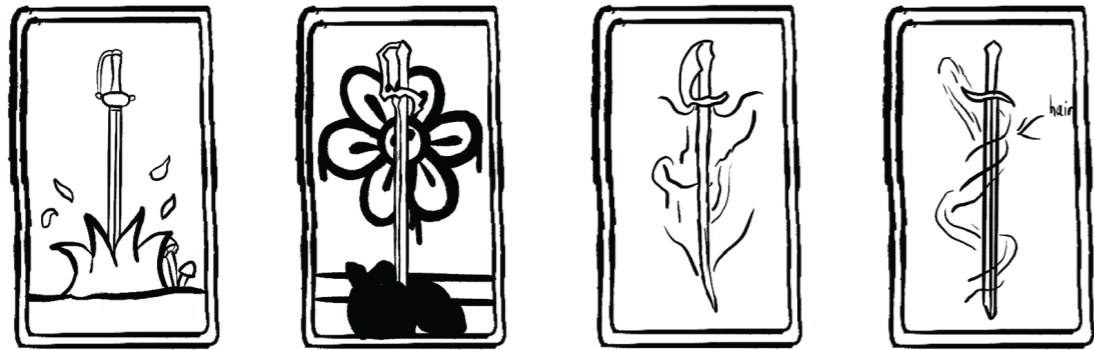


NIKAH

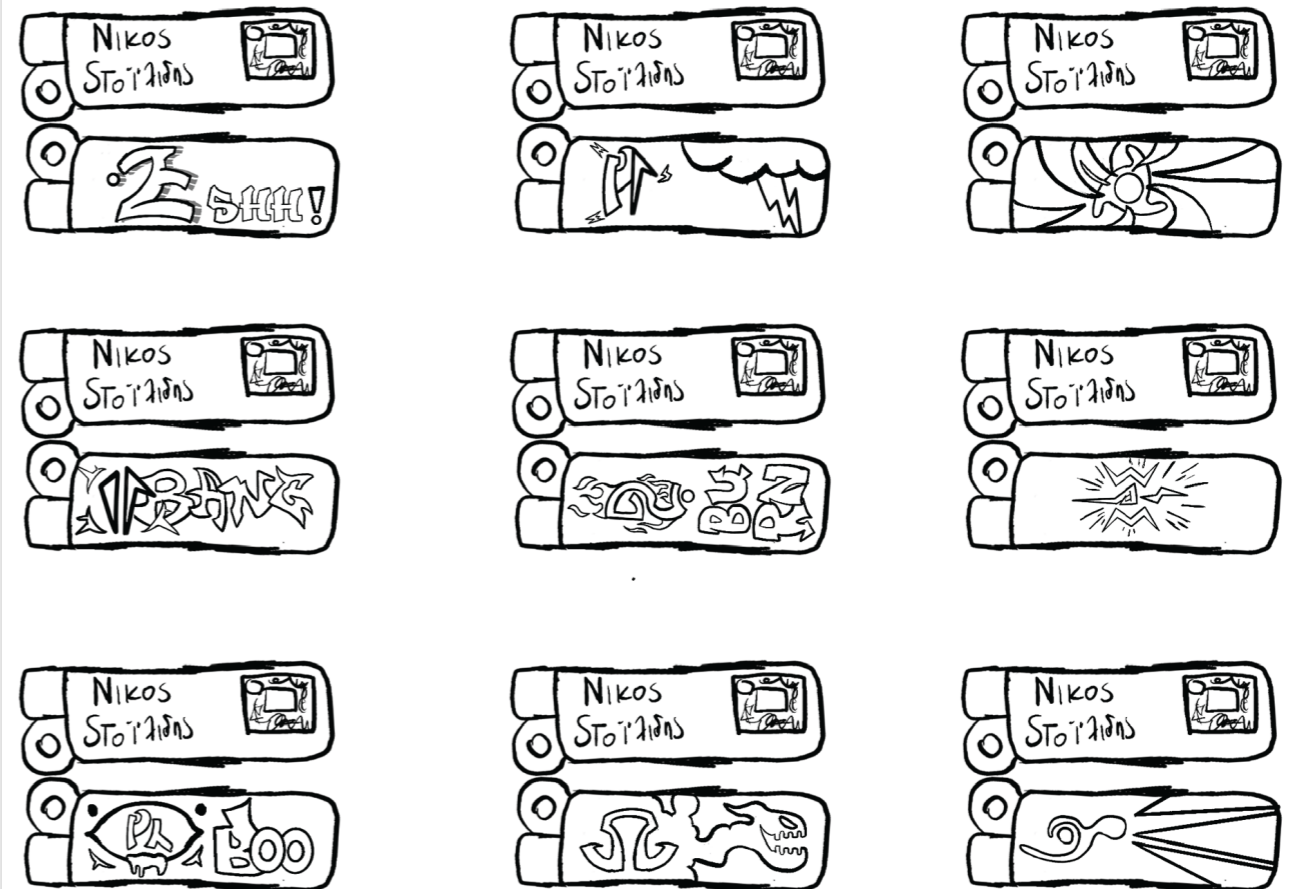
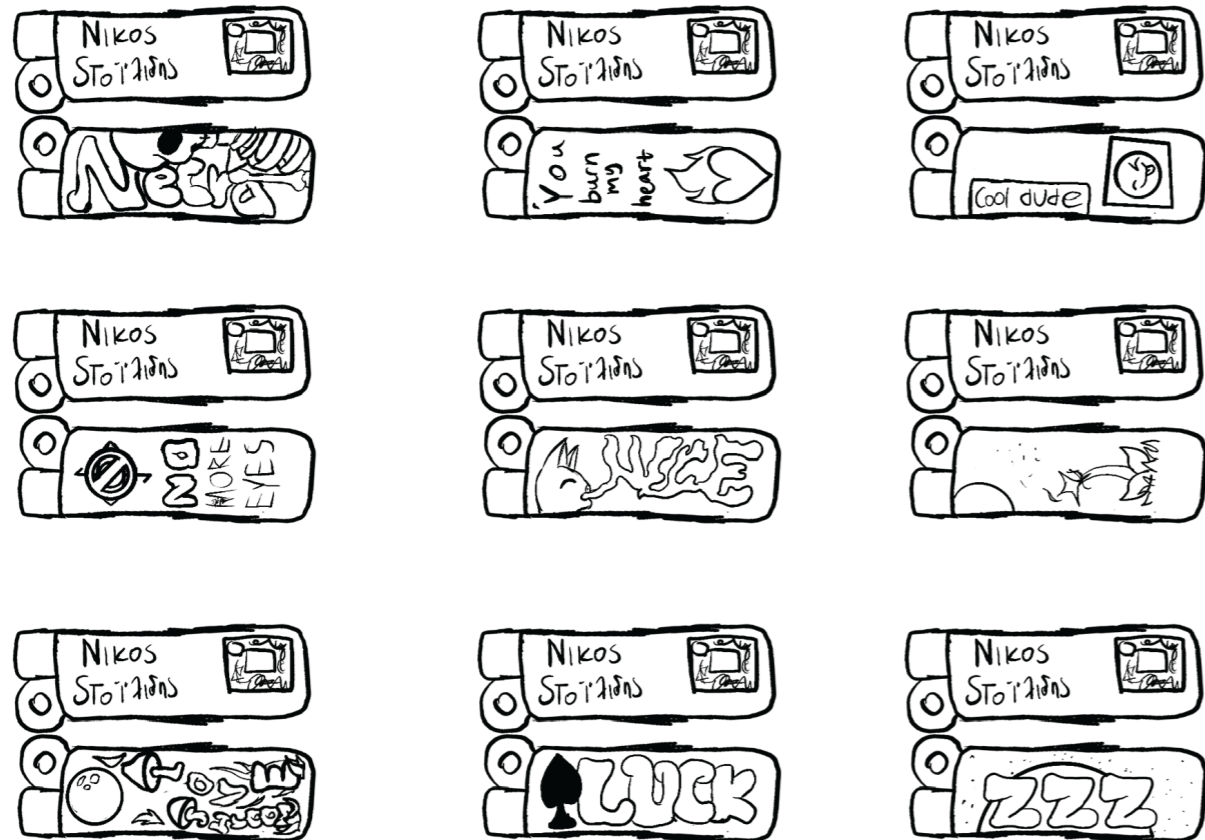


02: Self Promotion

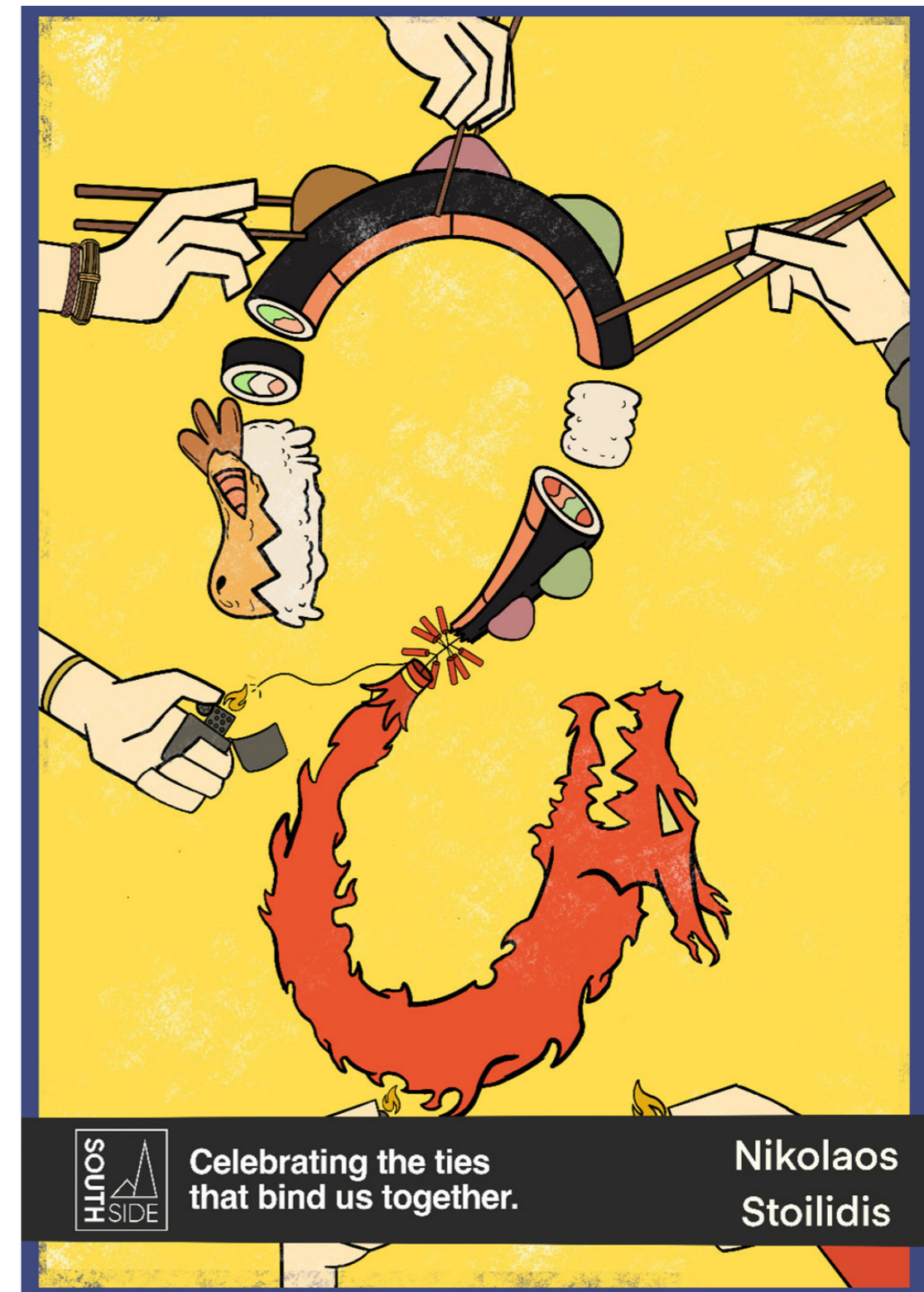
For this brief, we were called to create both a business card and a supporting product that fit with our artistic identity. So I decided to design a jacket patch as my product and a lighter as my business card, as both items felt unique, memorable and closely aligned with my creative voice.



Jacket Patch Thumbnails

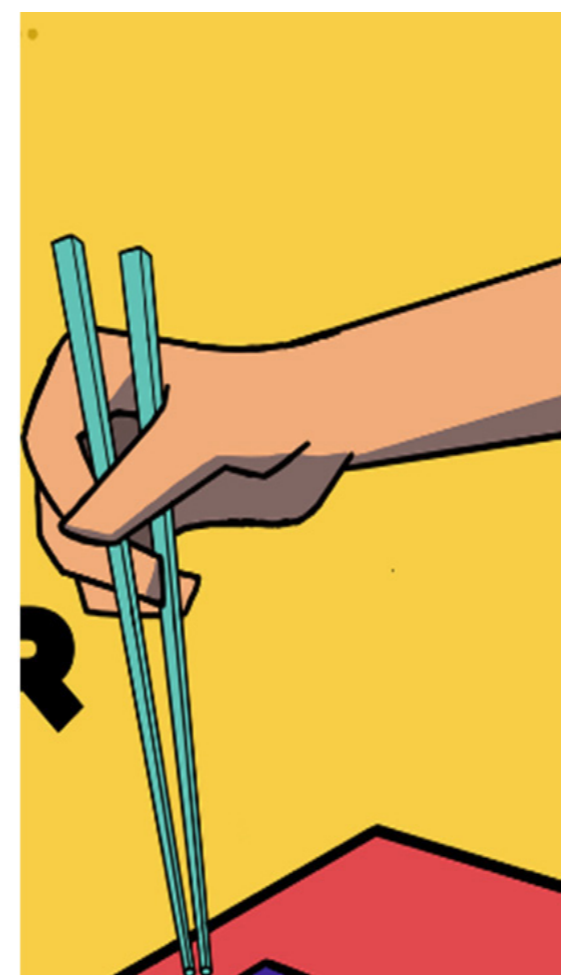
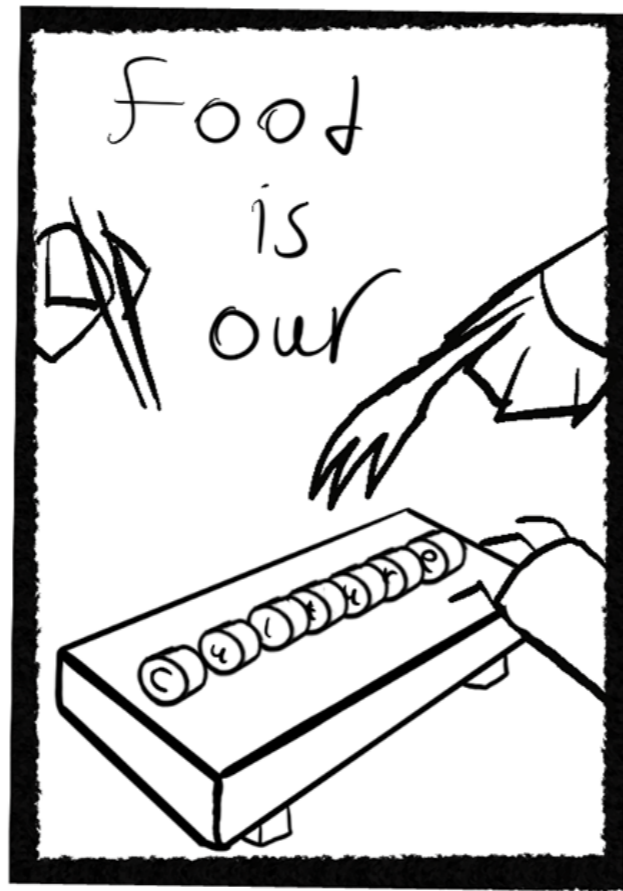


Lighter Thumbnails

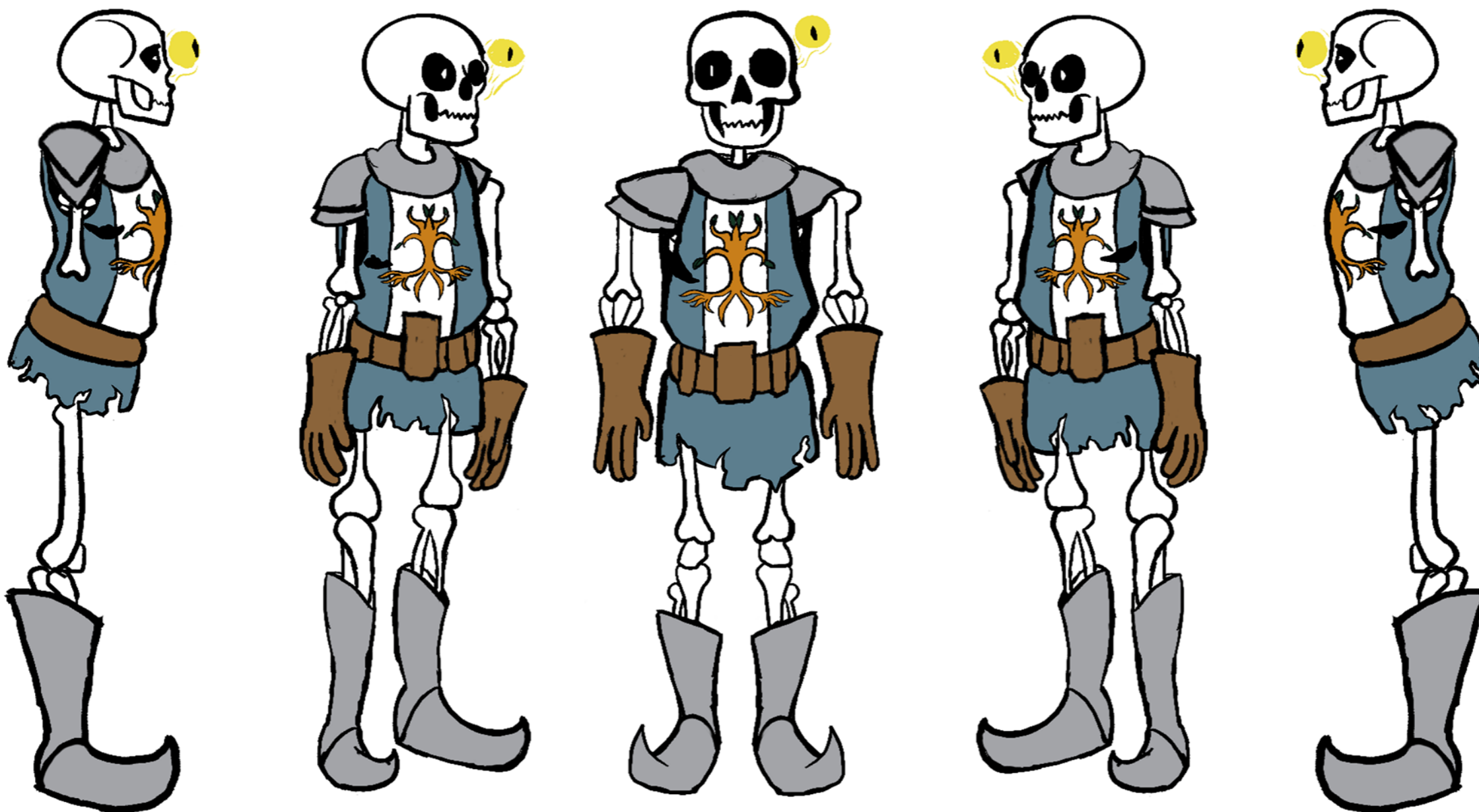


03: Thinking And Making

For this brief, we were tasked with creating two posters that covered a handful of stories of UK migrants in the spirit of celebrating the different cultures that are tied together in the UK. I decided to celebrate those differences by focusing on the universal role of food— specifically how the act of sharing a meal can be the bridge between people regardless of their ethnic background.

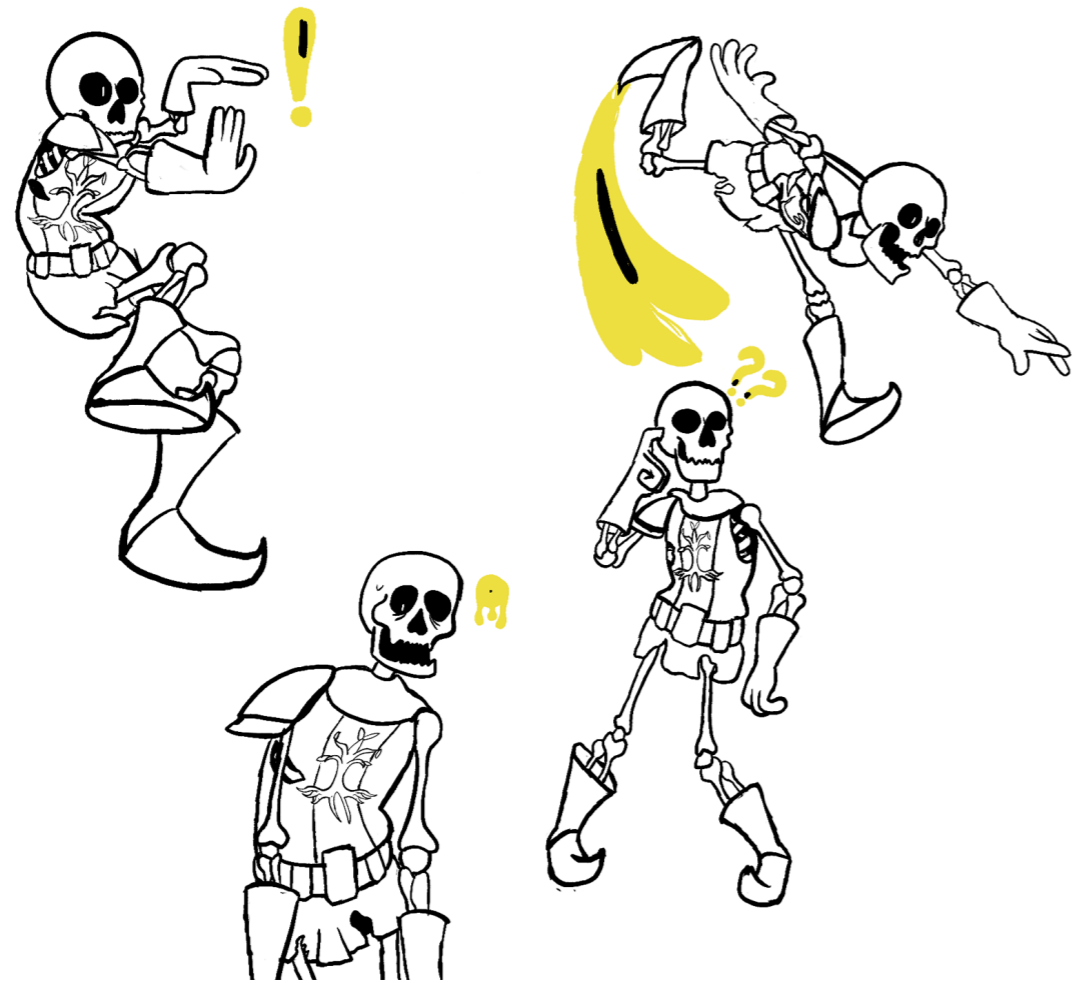


Provided here is some insight of the other potential ideas i had for the food poster. As well as some beauty shots of the most interesting elements of the composition.

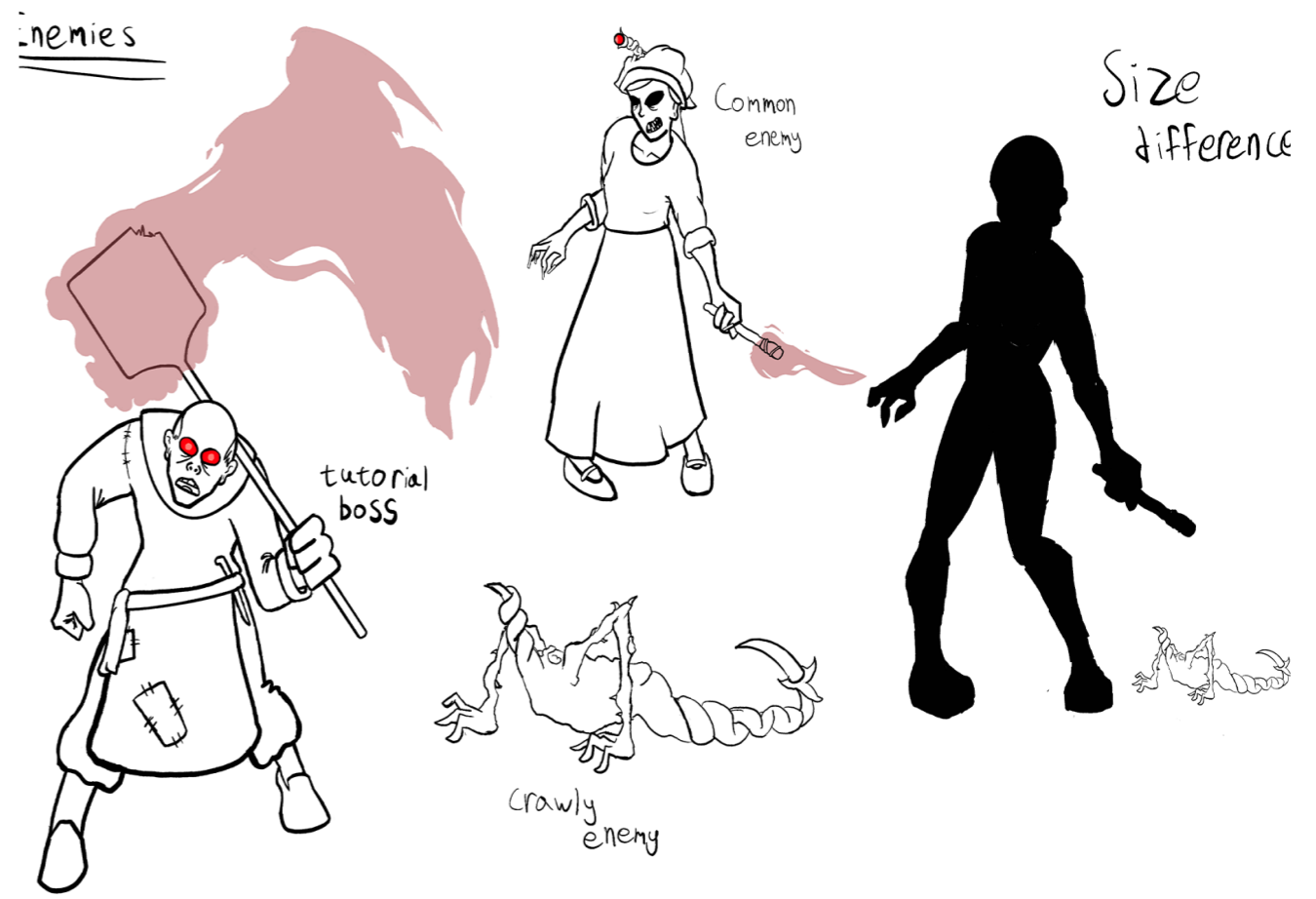


04: Negotiated Illustration (Character Design)

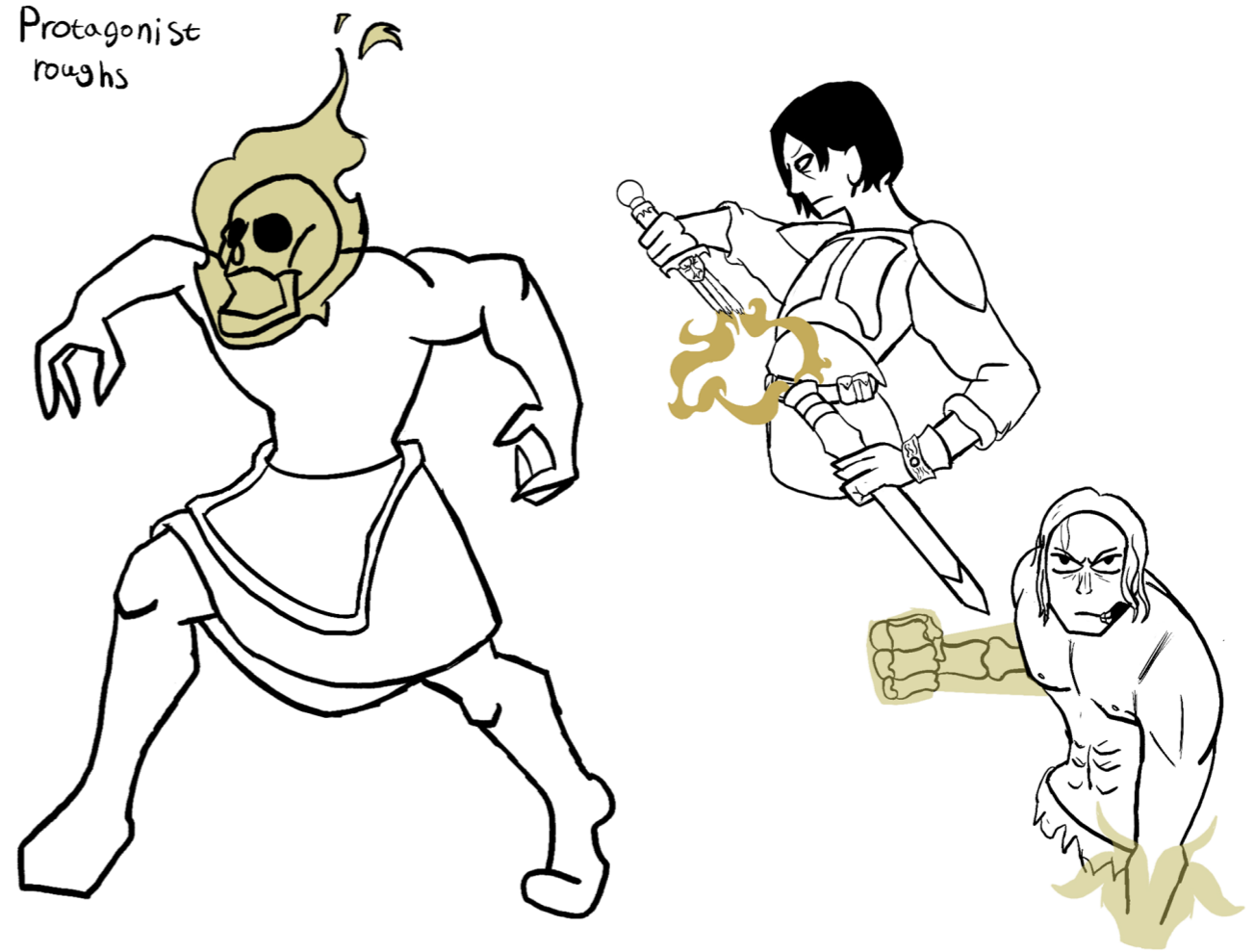
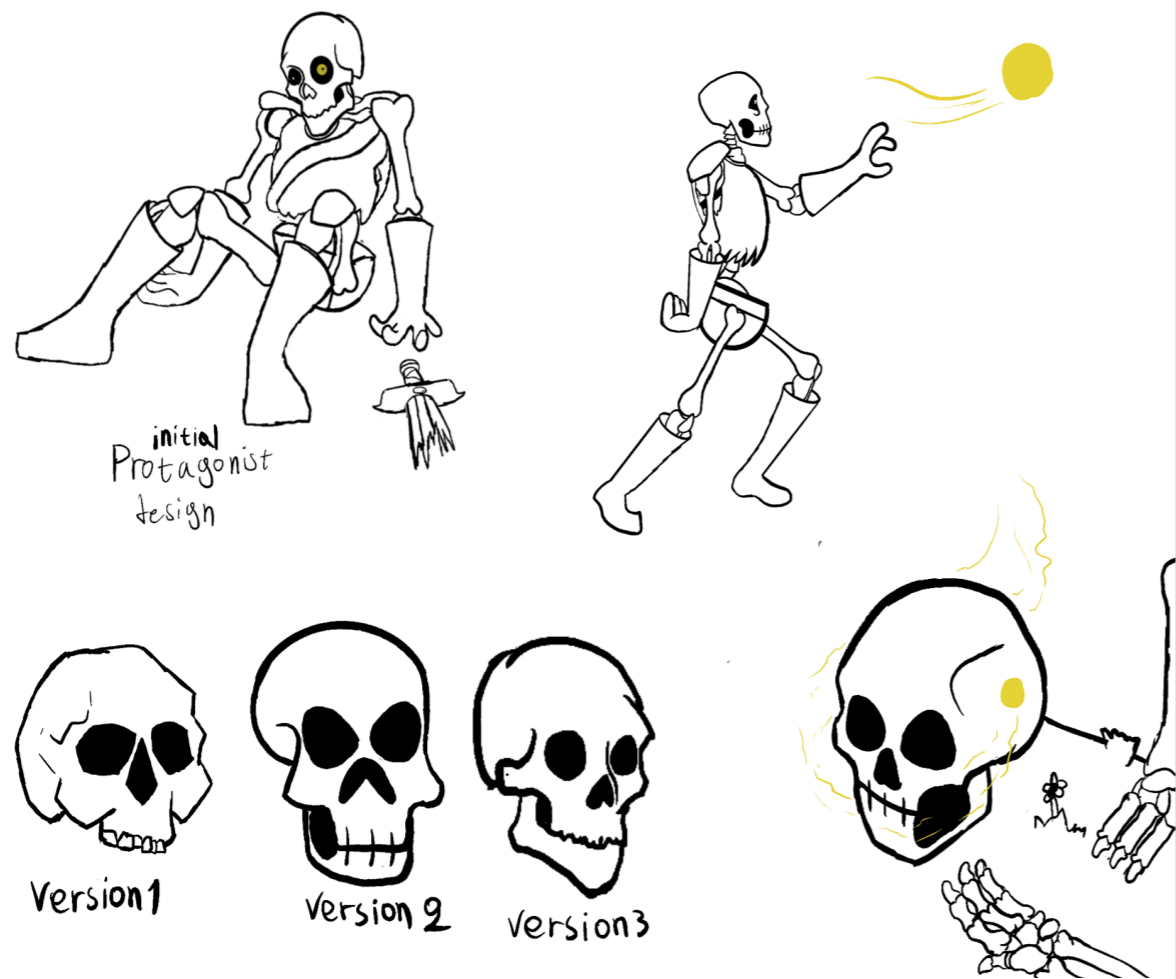
Another part of my self assigned project was to develop a character within a more streamlined design process. So first thing I did was to create a narrative while simultaneously drawing illustrations to further develop its tone, once I've chosen the character archetype, I begin development by drawing gesture sheets to capture the character's personality and actions they would have within the game.



Character's gesture sheet & Initial sketches



Initial Enemy designs & Protagonist ideation



Protagonist roughs



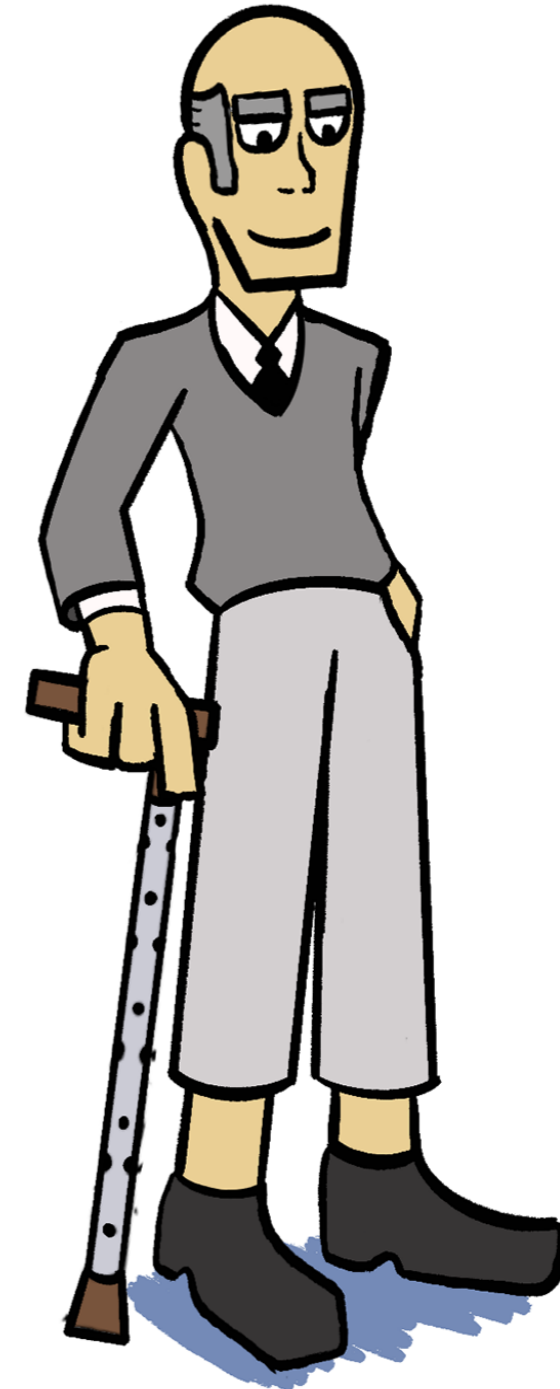
06: Book Cover(Professionalism & Commissions)

This module asked of us to create an illustration for the Worlds Illustration Awards under any category of our choosing. I chose the category that focused on reimagining literary classics through a contemporary point of view, as it gave me a chance to touch up on my commercial illustration skills. After exploring several possibilities, I was drawn to a short story written by Edgar Allan Poe called "Berenice". At that time, I just read the story and was still dumbstruck from its psychological tension and by the themes of obsession leading up to a shocking ending. So I tried to interpret those emotions into the illustration you are seeing above.

Professor Evil, The antagonist

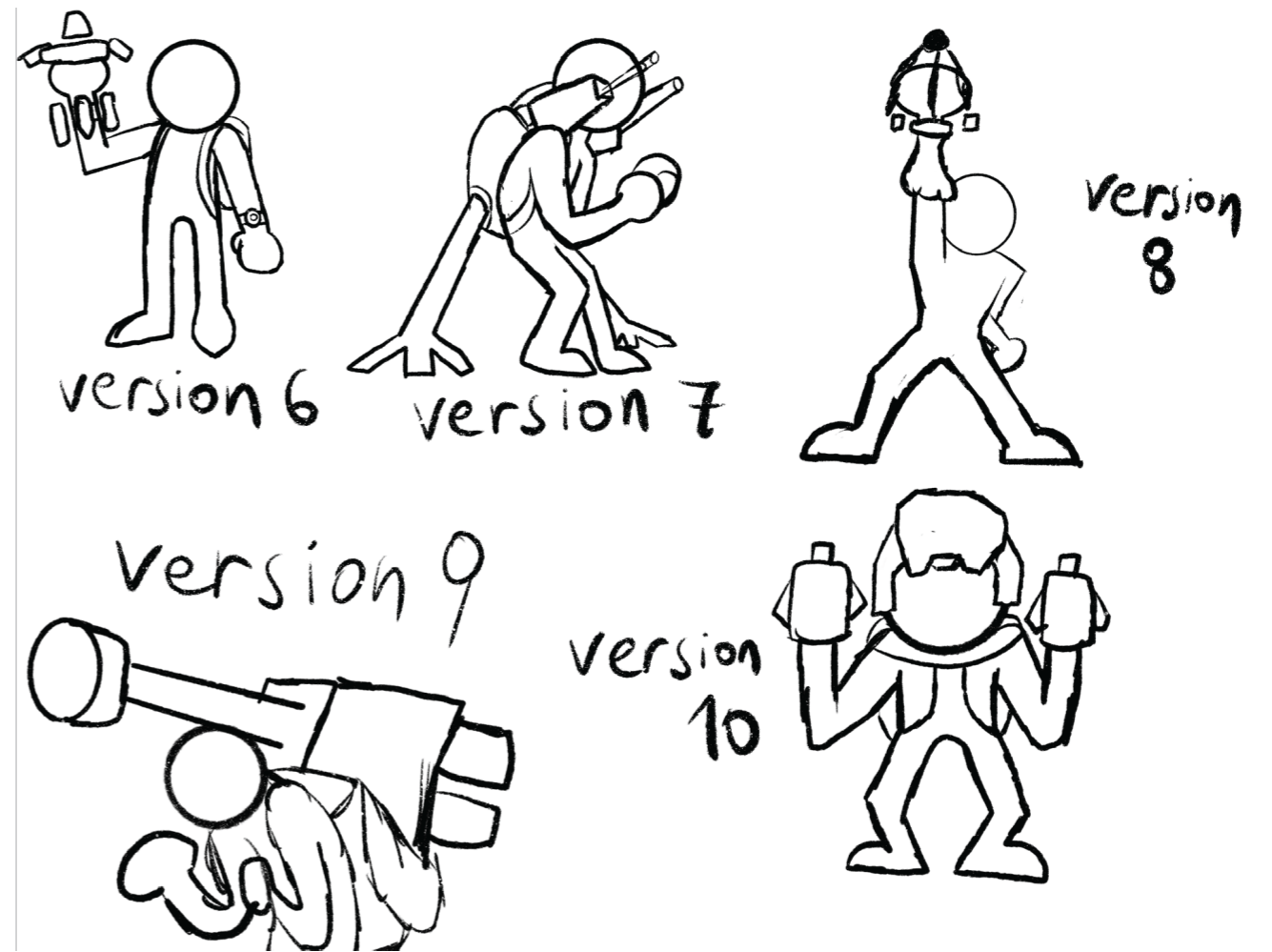
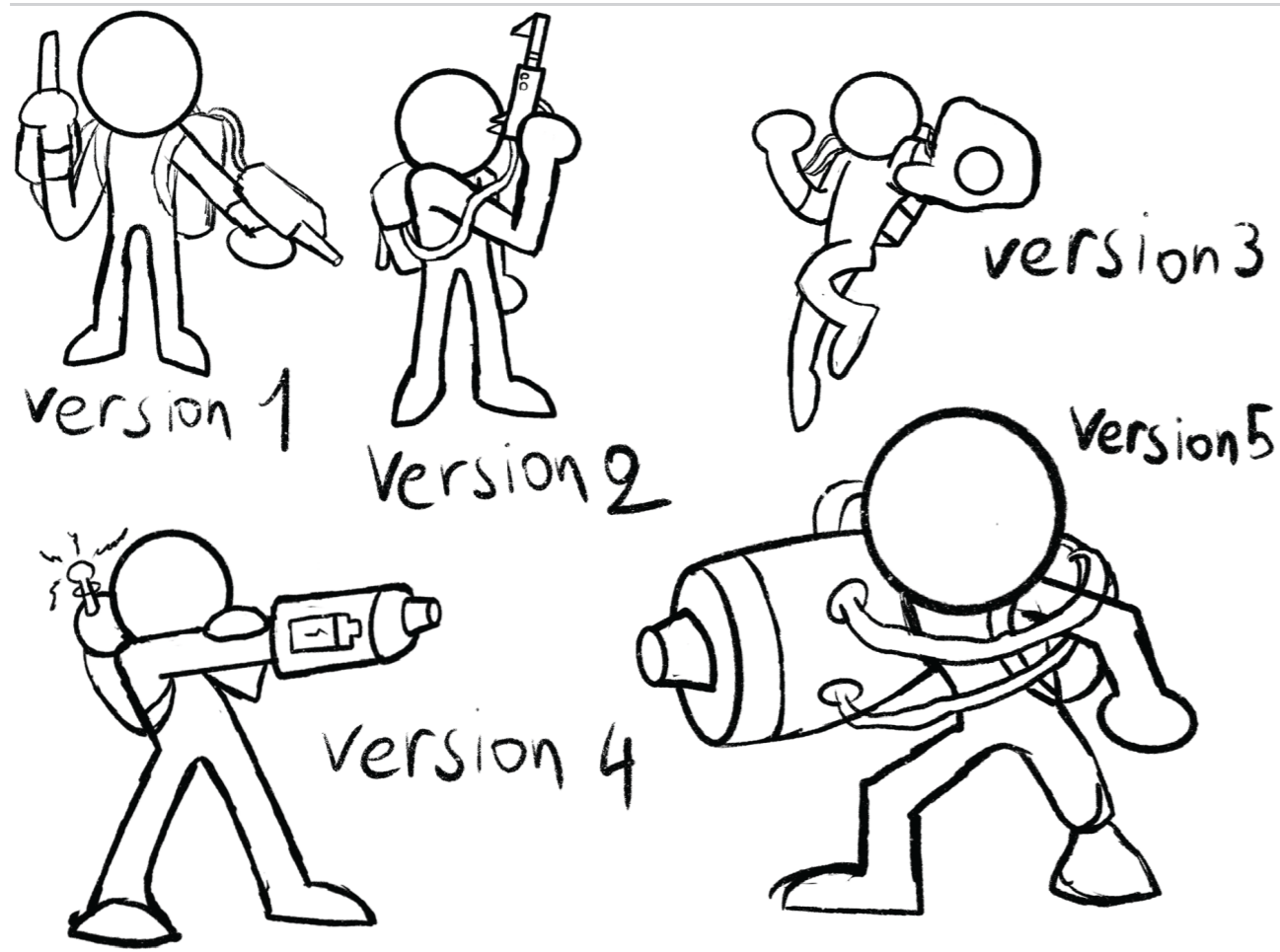


Blaster boy, The Protagonist

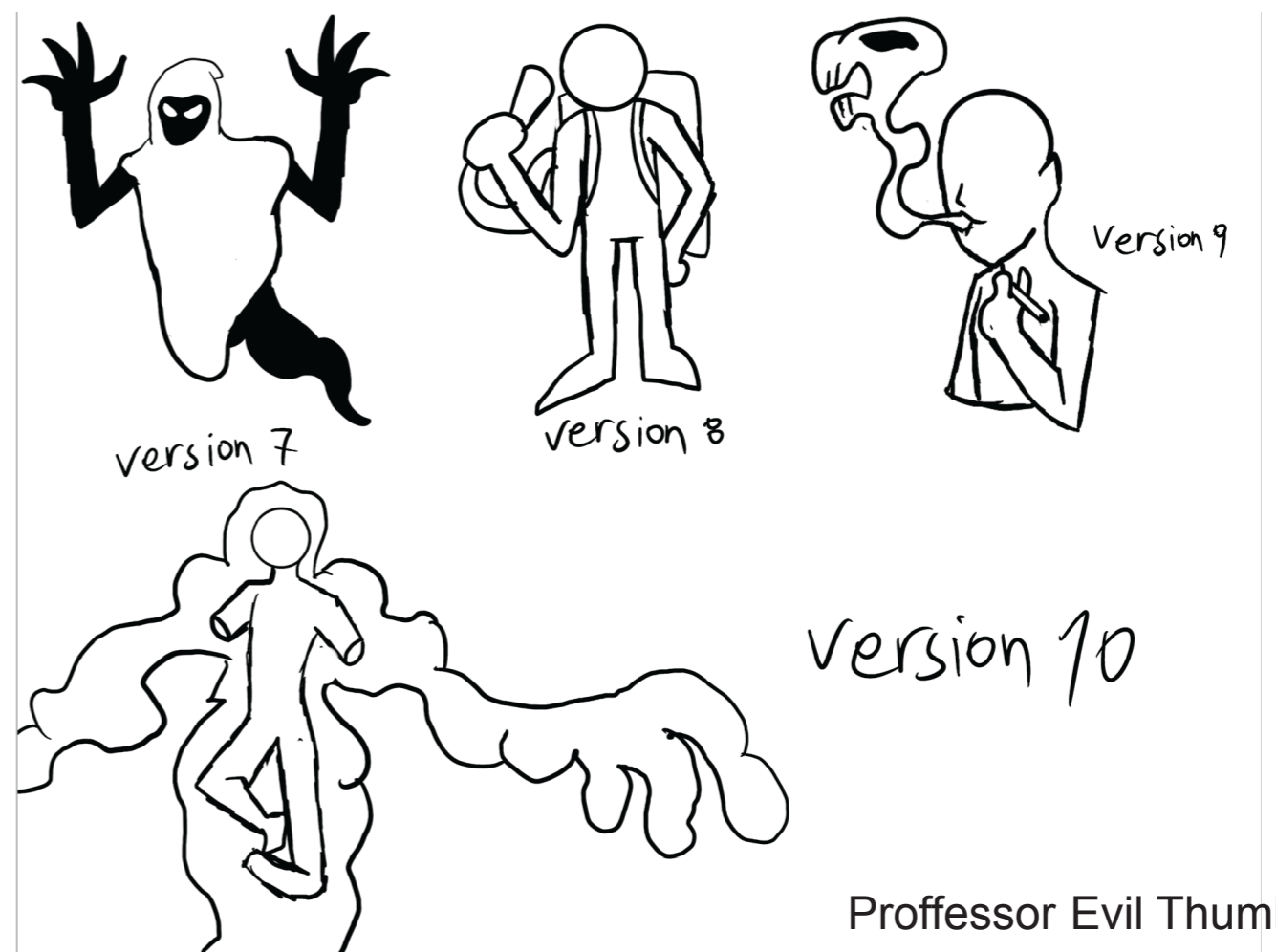
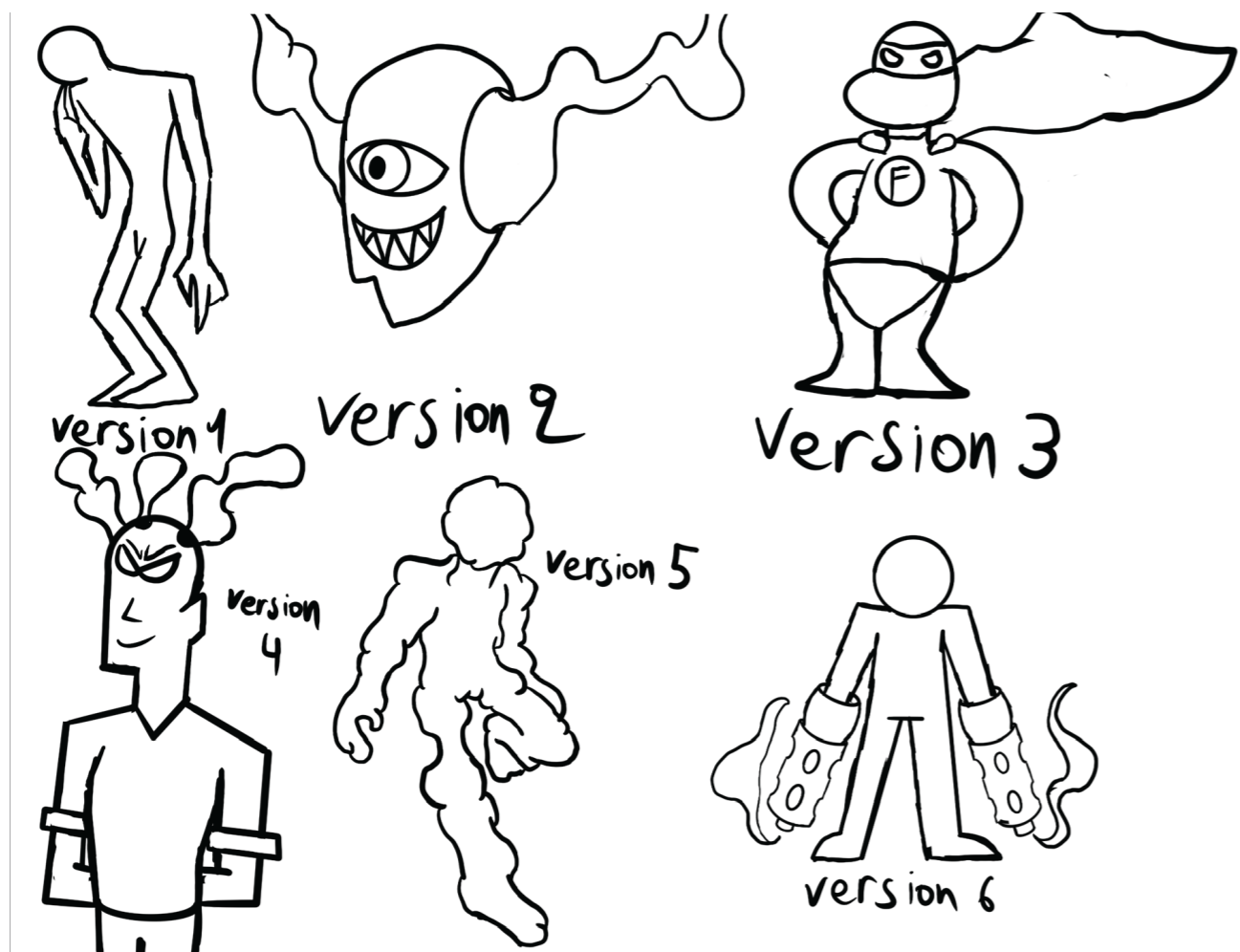


05: Storybooks & Telling

For my final exhibit, I wanted to take a trip down memory lane to the second year of my university studies, with these two characters originating from a brief that requested us to design a whole children's book. On one hand I wasn't satisfied with the book itself due to its sloppy composition and other numerous troubles, on the other hand it was the catalyst that made me fall in love with designing characters and concept art as an industry.



Blaster Boy Thumbnails



Professor Evil Thumbnails



 nous.illustration

 <https://stoilidisnikos.wixsite.com/the-artist-stop>

 stoilidisnikos40@gmail.com